Individual Diary

Name: Ng Shien Wee

Date: 27/3/2015

We decided to change our projects due to the lack of game developing students among our group. I am a bit disappointed but for the best of the group we shall then work on a new project. We met up with our new advisor today which is Luke to talk about the projects that we can work on. We were shown a long list of projects and we chose the projects that we are interested in and listed them down. After doing so, we then decided which we shall work on. Body Systems and Car System caught our eye and both projects are distributed systems project. We went with Car Systems, that’s a good thing as we had a car enthusiast among us and it might make this easier for us.

Date: 30/3/2015

We met up with the supervisor again today. I happen to be a bit late for the meeting for today as I had a lab. After my lab, I went to find out from my group mates on what was discussed today. I found out that I might have to model a car for the project. I’m not too confident with my modelling skills. The things they discussed today were about how the interface would look like and the different features that might be implemented for the system. A car model where each parts will be highlighted when clicked and the part clicked on will be explained in detail for the users. That seens to be what the first stage of the project would be like

Date: 2/4/2015

We met up with the advisor again today. Dyalan and Elle showed the prototype they have been working on to Luke. Software to be used for development was then discussed. We were discussing whether we should be using Qt or Visual C++. It seems the learning curve for Qt would be much higher compared to Visual C++, and seeing how busy we already are, Visual C++ seems like the most appropriate choice. Kapil then showed Luke the presentation that he has been working on, modified from the previous project and got feedback. We all dished out ideas about the presentation. I think it was a great insight on the project that we will be working on. I will be working on development with Elle and Dyalan.